

Embed Artwork v2.0

AppleScript for iTunes
written by Brian Webster

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and info on writing your own
at Doug's AppleScripts for iTunes.

This script will embed the artwork of the selected tracks into each track's file. iTunes 7 or better

This script is Donationware. If you use it and like it *please* consider making a donation to support my AppleScripting efforts. Click here for more info.

Installation:

To manually install: Put AppleScripts in your iTunes Scripts folder. This is located in *[user name]* > *Library* > *iTunes*. If there is no folder named "Scripts" there, create one and put the script(s) in it. AppleScripts will then appear in iTunes' Script menu, and can be activated by selecting by name and clicking. Be sure to also save this Read Me document in a safe and convenient place.

How to use:

Select some tracks. If downloaded artwork is available, it will be embedded in each track's file.

iTunes 7 by default stores downloaded album artwork in a separate "Album Artwork" folder in ~/Music/iTunes. This script will re-apply the artwork data to the selected track's files.

Helpful Links:

Click on the underlined URL text:

- Doug's AppleScripts for iTunes
- Assign Shortcut Keys to AppleScripts
- Download FAQ - **Info on downloading and installing AppleScripts**
- Doug's RSS Feed - **Recent site news, script additions and updates** (add link to your news reader)
- 30 Most Recent RSS Feed - **Most recent new and updated scripts** (add link to your news reader)

Information and download link for this script is located at:
<http://dougscripsts.com/itunes/scripts/ss.php?sp=embedart>

Version History:

- **v2.0** sept 29 2009 (D.A.)
- maintenance release

- saved as bundle/universal binary

v1.1 sept 25 2006

- added routine to check for a selection, account for de-selection of tracks (D.A.)

v1.0 sept 25 2006

- initial release

this doc last updated September 30 09

If you have any trouble with this script, please email me. Please note, however, that I am not its author.

My name is Doug Adams

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