Apply Embedded Artwork

v2.1

For macOS 11+/Music v1.1+
Find more free AppleScripts
and info on writing your own
at dougscripts.com.

This script will examine each selected track's local file for image metadata and apply it as the track's album artwork.

Universal, for macOS 11 and later only.

This script is Donationware. If you use it and like it please consider making a donation to support my AppleScripting efforts. Click here for more info.

Installation:

This script, "Apply Embedded Artwork", is an **AppleScript applet** and can be run by double-clicking its icon in the Finder. Thus, it can be installed anywhere you find it convenient to access. However, it is probably best accessed from the Script menu of the Music app from where it can be launched by clicking its name.

To make an AppleScript available in **the Music app's** Script menu, install it in the Music "Scripts" folder. This is located at *[user name] / Library / Music / Scripts /* .
Music will look for AppleScripts in this folder.

*The user Library directory may be hidden by default. To make it visible, hold down the Option key on your keyboard and select **Go > Library** from the Finder.*

If the *[user name] / Library /* folder does not contain the "Music" folder or "Scripts" folder, then create them and put the script in the "Scripts" folder. AppleScripts will then appear in the Music app's Script menu and can be activated by selecting by name and clicking.

Be sure to also save this Read Me document in a safe and convenient place.

See the online Download FAQ **for more info and video on downloading and installing AppleScripts.**

How to use:

Backstory: There may be a bug in the way the Music app/macOS updates the media library from iTunes which results in a number of "artwork-less" tracks, despite the existence of image metadata in a track's file. This script will try to apply the extant image metadata from the file of each selected track as its album artwork

Launch the script. While it is running, it will recognize when tracks have been selected in the Music app.

Select some tracks in the Music app and then click the script's "Proceed" button.

The script will examine each track's local file (if it exists) for image metadata. Extant image metadata will be applied as the track's album artwork.

While the script remains running, different batches of tracks can be selected to operate on. To Quit the applet, press Command-Q or click "Quit" from its main menu.

Caveats:

• I don't know how many tracks can be fixed in one batch. iTunes/Music can be fussy when it comes to artwork housekeeping and running the script on a very large number of tracks could oblige Music to crash the script. Start with small batches at first and see how well it goes.

Helpful Links:

Information and download link for this script is located at:
https://dougscripts.com/itunes/scripts/ss.php?sp=mxapplyembeddedartwork

If you have any trouble with this script, please email me.
My name is Doug Adams

Click on the underlined URL text:

- Doug's AppleScripts - dougscripts.com
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Recent Version History:

v2.1 February 9, 2023
- Maintenance and minor performance fixes
- Accommodations for macOS 13 Ventura

v2.0 August 29, 2021
- Accommodations for macOS 12 Monterey

v1.1 October 30, 2020
- Additional accommodations for macOS 11 Big Sur

v1.1 September 16, 2020
- Accommodations for macOS 11 Big Sur
- Performance, UI and security enhancements

v1.0 February 27, 2020
- initial release

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