

# Save Album Art as folder.jpg

## v5.3

Universal, for macOS 12+/Music v1.2+  
Find more free AppleScripts  
and info on writing your own  
at [dougscripts.com](http://dougscripts.com).

This script will export the artwork of the selected tracks (or tracks in the selected playlist) as a JPEG image file named *folder.jpg* to the folder which contains each selected track's file—presumably the track's Album folder.

Some third-party music players and systems may look for a "folder.jpg" here to use as display artwork.

Universal, for macOS 12 and later only.

*This app is free to try full-featured in Demo Mode. In Demo Mode it will only process 5 image files per launch. If you like it you can purchase a code for \$1.99 which will unlock the 5-image restriction. Launch the app and click "Register..." in its File menu to make an in-app purchase through PayPal.*

## Installation:

This script, "Save Album Art as folder.jpg", is an **AppleScript applet** and can be run by double-clicking its icon in the Finder. Thus, it can be installed anywhere you find it convenient to access. However, it is probably best accessed from the Script menu of the Music app, from where it can be launched by clicking its name.

To make an AppleScript available in your **Music app's** Script menu, install it in the Music "Scripts" folder. This is located at *[user name] / Library / Music / Scripts /*. **Music app** will look for AppleScripts in this folder.

*The user Library directory may be hidden by default. To make it visible, hold down the Option key on your keyboard and select **Go > Library** from the Finder.*

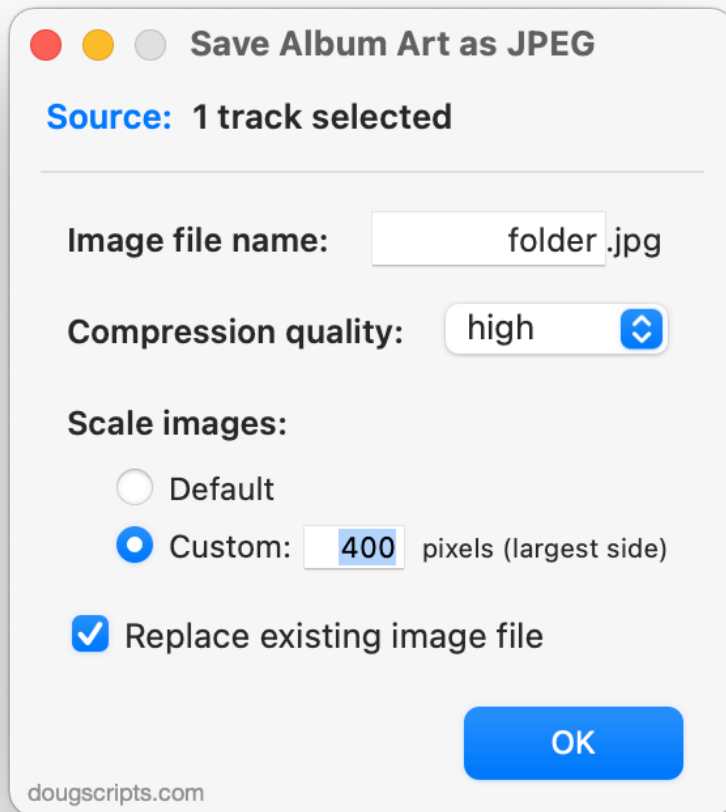
If the *[user name] / Library /* folder does not contain the "Music" folder or "Scripts" folder, then create them and put the script in the "Scripts" folder. AppleScripts will then appear in the Music app's Script menu, and can be activated by selecting by name and clicking. Be sure to also save this Read Me document in a safe and convenient place.

**See the online Download FAQ for more info and video on downloading and installing AppleScripts.**

## How to use:

Launch the **Save Album Art as folder.jpg** script.

This window will display—and float—until it is Quit:



While the applet is running the **Source** will stay updated with your tracks or playlist selection in the Music app.

The float behavior can be toggled on and off in Preferences.

### Setting Imaging Preferences

By default, the script saves a file as a JPEG image file using the name “folder.jpg” with “normal” compression quality using the dimensions of the original artwork data. You can change these settings and they will be remembered the next time you run the script.

If you prefer a different file name than the default name “folder” (“cover”, “album” are common), enter it.

If you want to keep an existing *folder.jpg* file (or whatever you have named it), un-

check the "Replace existing image file" checkbox. Otherwise, any existing *folder.jpg* file will be replaced.

The **Compression Quality** popup sets the **quality** of the compression to *low*, *normal*, *medium* or *best* resulting in, respectively, smaller to larger image files; the lower the quality, the smaller the file. These settings are standard **sips**\* values.

If the settings are satisfactory, click the **OK** button to proceed (or press the "Return" key). Clicking the **Quit** button quits the script without making any changes.

The artwork image data of each selected track (or track in the selected playlist) will be exported to an image file named *folder.jpg* and saved in its file's parent folder. Presumably this is the "Album" folder for any particular track. Your folder hierarchies may be different. Nonetheless, an image file *will be saved* alongside the source media file.

The script will try to ensure that **only one** *folder.jpg* file is ever created in any folder.

The applet will stay active until **Quit** (Command-Q) and will be aware of track selection changes while active. (*In Demo Mode, the applet will quit after 5 image files have been processed per launch.*)

## Details:

The script ignores tracks that don't have local files (Apple Music, tracks in the cloud, for example).

\*The script uses the **sips** (scriptable image processing system) command line tool for image manipulation. Enter *man sips* in Terminal for more information.

## Helpful Links:

**Information and download link for this script is located at:**

<https://dougscripts.com/itunes/scripts/ss.php?sp=mxsavealbumartjpeg>

**If you have any trouble with this script, please email me.**

My name is Doug Adams

[support@dougscripts.com](mailto:support@dougscripts.com)

Click on the underlined URL text:

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- 30 Most Recent RSS Feed - **Most recent new and updated scripts** (add link to your news reader)

#### **Recent Version History:**

**v5.3** February 25, 2024

- Maintenance and minor performance fixes

v5.2 January 1, 2023

- Maintenance and minor performance fixes
- Accommodations for macOS 13 Ventura

v5.1 December 13, 2021

- Officially compiled as Universal
- Commensurate improvements for M1 Macs

v5.0 July 9, 2021

- Fixed regression issue with custom scale setting
- Initial accommodation for macOS 12 Monterey
- Some UI enhancements

v4.6 May 16, 2021

- Additional accommodations for macOS 11.3

v4.5 November 3, 2020

- Additional accommodations for macOS 11 Big Sur

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